This is Ms. Susan from the Shorewood Public Library. We are going to have some fun this week! For our art project we will be creating an activity made up of many triangles. Six triangles with equal sides and points meeting in the center, make a hexagon shape. These hexagons with bright colors can be used for many different activities and shared by all ages. Shapes, colors, numbers -Let's get started.



1- Make a triangle on a piece of paper with three equal sides. When you have one triangle, cut it out to use as a template. You will need six triangles to make each hexagon. Place all six triangles together, so the points all come together in the center. Trace this shape and repeat the pattern, so you have eleven to twelve hexagons. Color each triangle, in the hexagon a different color. Repeat these colors on each of the other hexagons. You can add one or more colors to each, but each color should not be repeated on the same hexagon. Cut out all the hexagons. To play games, you may like to have more than one set for a challenging game. For a younger artist, you might like to have larger hexagons. You can store your hexagon shapes in a box or envelope.

2- There are many options to using the Hexi-cards. Younger children, who are learning colors and math skills such as matching and patterns can use them to work on skills of labelling and matching colors, or finding matching pairs of Hexi-cards. For all ages, Hexi-dominoes can be played. Use one set of 12 Hexi-cards for each player, and take turns matching colored triangles. For each color matched, score one point. There are times when more than one color can be matching another Hexi-card, scoring bonus points. You could make very large hexagons on cardboard, and play yard Hexi-games. You could throw the hexagon shapes like a Frisbee, and if it touches another with the colored triangles matching, score big points. You could even write different point values on each triangle. The possibilities, for fun, are endless.

Enjoy some time for fun and games!

Ms. Susan